Events and Stories: NLP toward Secure Software Engineering

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Introduction

Motivation

Natural language text in software engineering

Stories: prevalent in NL text

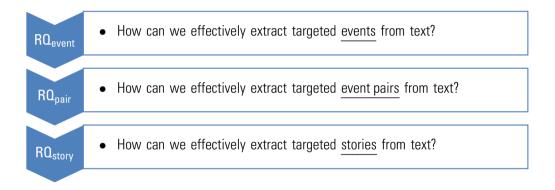
Rich information about:

- Problems with functionalities, security, etc.
- Ways to rectify those problems
- User expectations ...

Example 1

- 1. The covered entity (CE) experienced a cyberattack that resulted in unauthorized access to several of its websites.
- 2. The hackers were then able to access databases containing the protected health information (PHI) of 2,860 individuals due to a website coding error.
- 3. The compromised PHI included clinical, demographic, and financial information.
- 4. The CE provided breach notification to HHS, affected individuals, and the media.
- 5. Following the breach, the CE modified the coding error, moved all databases containing PHI to its internal secure network, implemented a new software patch management policy, and activated new logging and monitoring systems.
- 6. OCR obtained documented assurances that the CE implemented the corrective action steps listed above.

Example 2 ★☆☆☆☆ username1, 06/25/2014 Wifi? I'm trying to sign up and on the part where you write your username, I press done after I type it and it brings up a message saying to check my connection. … I've checked my connection and I've re-downloaded the app. It won't work!! Please fix it.



Ember: Extracting Targeted Events (RQ1)

Background: Structures of HHS Breach Reports

- Breach description
 - "Two unencrypted laptops were stolen from the CE's premises \dots "
- PHI detail
 - "The PHI involved in this breach included names, birth dates"
- Notification
 - "The CE notified HHS, the affected individuals, and media."
- Corrective events
 - "The CE installed bars on the windows"
- Others
 - "The OCR obtained assurances that the CE implemented the corrective action steps listed above."



Norms provide a natural formal representation for security and privacy requirements

Type: c: Commitment Subject: Covered Entity Object: Patients Antecedent: TRUE (at all times) Consequent: train employee on data loss, data protection

Type: p: Prohibition Subject: Employee Object: Covered Entity Antecedent: portable devices contain PHI Consequent: lose portable devices

RQ: How can we design a crowdsourcing task to extract security requirements from regulations and breach reports as norms, and what factors affect the performance of crowd workers for this task?

- Multiple iterations to refine survey questions
 - --- Consequent: What actions should be (should've been) done?
 - Subject: Who should take the action?
 - Antecedent: When (in what circumstances) should the action be taken?
 - Object: Whom does (would) a breach affect?
 - Other questions, e.g., which sentences include the information?
- Evaluation (of responses)
 - Format of the question?
 - Order of the question?
 - Setup of the crowdsourcing project?
- Collection (of norms)

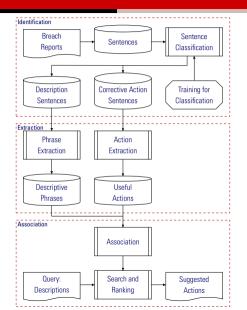


- Merits:
 - + Scalable norm extraction from textual artifacts
 - + Structured reports elicit high-quality responses
- Limitations:
 - Results cannot be directly leveraged for automated methods
 - Relations between norms and breach types



- RO_{event} How can we effectively extract informative events that provide insights to similar entities from breach reports?
- RQ_{suggest} How can we suggest actions to potential covered entities based on breach descriptions and common practices?

Ember: Method



Targeted HHS breach reports:

Table 1: Number of reports by length.

Number of Sentences	Count of Reports
5	628
6	541
7	395
8	177
9	89
10	43
Total	1 873

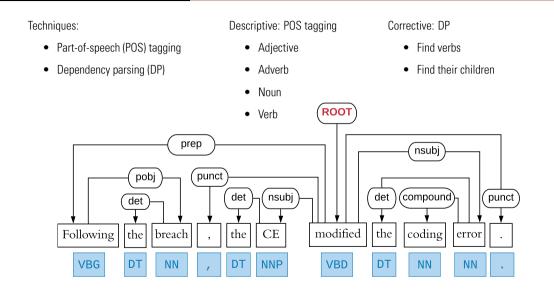
Ember: Identification of Informative Sentences

- Training set:
 - Crowdsourcing
 - Descriptive, Corrective, Neither
 - Cohen's Kappa = 0.693
- Baseline:
 - Heuristics for PHI detail, Notification, OCR
 - Breach reports begin with **Descriptive**
 - Others are **Corrective** sentences
- Sentence Classification:
 - Universal Sentence Encoder (USE) [Cer et al., 2018] + SVM
 - Fine-tuned BERT [Devlin et al., 2019]

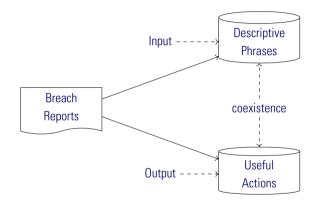
Table 2: Numbers of sentences withdifferent labels in the training set.

Sentence Type	Count
Breach Description	534
Corrective Event Sentences	448
Neither	518
Total	1 500

Ember: Extraction of Informative Phrases

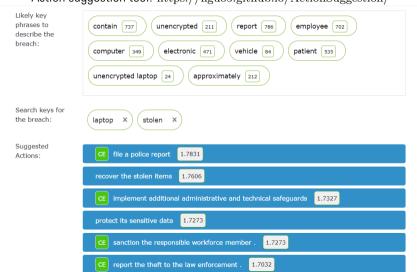


Ember: Association of Descriptive Phrases and Useful Actions



- Counting actions with weights
 - More weight if report contains input phrases
- Duplicate verb phrases
 - USE + cosine similarity
- Similar descriptive phrases:
 - USE + cosine similarity

Action Suggestion Example



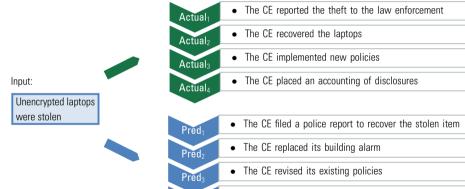
Action suggestion tool: https://hguo5.github.io/ActionSuggestion/

- Merits:
 - + Automated action extraction from breach reports
 - + First tool for action suggestion
- Limitations:
 - Limited training set for classification
 - Association, not causal relation



Event Inference for Action Suggestion

- Event inference for action suggestion [Guo et al., 2018]
- Story Cloze Test [Mostafazadeh et al., 2016]:
 - Given a sequence of events, can a model automatically infer the probable following events?
- RQ: Given a sequence of events (breach or actions), can a model automatically suggest possible follow-up actions?
- A sequence prediction problem

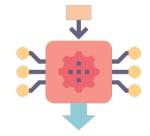


Pred₄

• The CE mandated encryption for all mobile devices

• Merits:

- + Action suggestion based on event inference
- + Toward simpler and more structured breach reporting
- Limitations:
 - Limited training set for inference
 - Not full inference based on causal relations



Caspar: Extracting Targeted Event Pairs (RQ2)

Motivation

- App reviews:
 - De facto deployment reports
- Action-problem pairs:
 - User action event
 - App problem event

Example 4a ★☆☆☆☆ username2, 07/14/2014 App crashing

App keeps crashing when I go and log my food. Not all the time but at least a crashing session a day.

 Example 4b

 ★☆☆☆☆ username3, 09/12/2014

 App full of bugs

 The app crashes and freezes constantly.

 son I still own a fitbit is the website.

- Event extraction
 - Dependency parsing
- Event classification:
 - USE + SVM
 - Manual labeling for training set
- Event ordering:
 - Heuristics

Table 3: Heuristics for event ordering.

Sentence Structure	Event Order
e_1 , before / until / then e_2	$e_1 \rightarrow e_2$
e ₁ , after / whenever / every time / as soon as e ₂	$e_2 ightarrow e_1$
e ₁ , when e ₂	$e_1 ightarrow e_2$, if verb of e_1 is VBG $e_2 ightarrow e_1$, otherwise

 Table 4: Extracted event pairs for the Weather Channel.

User Action	App problem
(after) I upgraded to iPhone 6 $ ightarrow$	this app doesn't work
(as soon as) I open app $ ightarrow $	takes me automatically to an ad
You need to uninstall app $ ightarrow $	(before) location services stops
(every time) I try to pull up weather $ ightarrow$	l get "no data"
(whenever) I press play $ ightarrow $	it always is blotchy
(when) I have full bars $ ightarrow $	Always shows up not available
I updated my app $ ightarrow $	(then) it deleted itself

Problem: Given a user action, what app problems follow?

- Event follow-up classification
 - Given a User Action and an App Problem, $\langle e_u, e_a \rangle$, is e_a a valid *follow-up event* to e_u or a *random event*?
 - USE + SVM
 - --- biLSTM network + Word Embedding
- Negative sampling
 - Use random examples as negative ones
 - What about similar events?
- Inference: rank possible follow-up events by probability

- Merits:
 - + Informative: action-problem pairs
 - + Predictive: event inference
- Limitations:
 - Key phrases limit the dataset
 - An action-problem pair may not be the whole story
 - Event inference needs improving



Scheture: Extracting Targeted Stories (RQ3)

Motivation

- Users tell different stories
- Different stories serve different goals



Structure:

— patterns of event types

intention ➡ action ➡ behavior ➡ reaction ➡ reaction ➡ behavior

Security and Privacy Violations

• Stories where users' expectations are not met

Example 5

★☆☆☆☆ username4, 11/28/2018

Yelpers Beware!

For 7 years, I Yelped about area restaurants, events, activities, etc. for 5 years, I was a Yelp Elite, which meant I got invited to special events for free to do cool stuff. I amassed close to 300 reviews, innumerable followers & "friends." Beware, if you write even the vaguest negative word in your review and get harassed by a biz owner, Yelp turns a blind eye. Biz owners have stalked me, threatened me, threatened to sue me, sent me hateful msgs, and the like. And note that of the near-300 reviews, 75% receive 4 or 5 stars. It's all cool if you are into PR writing & edit out any gory bad details. Good luck. The whole site is a sham.

Event Types

(I) INTENTION:

— "I wanted to update a status on Facebook"

(A) ACTION:

— "I typed it all out"

(B) BEHAVIOR:

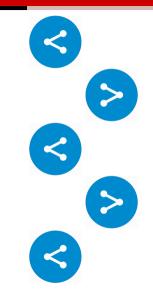
— "It took at least 5 minutes for it to show"

(R) REACTION:

— "I deleted it and use safari instead"

(C) CONTEXT:

 — "I have strong wifi signal & good service and 4 bars of service"



Example 5 ★☆☆☆☆ username4, 06/10/2014 HATING SO MUCH LATELY! I HATE how in iphones you can not zoom in to record a video_{Behavior}. If you zoom in and try to record_{Action} it goes back to normal Behavior. How ANNOYING! I also HATE how when someone sends me a conversation_{Action} my music will stop playing_{Behavior} because I opened what they sent me_{Action}. It's not a snap necessarily_{Context} it's a simple conversation_{Context}. Also my snapchat sometimes says like memory full_{Behavior} when I try to take or record a snapchatAction. It's so ANNOYING

Assumptions for structure analysis:

- NONTARGET does not contribute
- Context can appear anywhere
- Adjacent events of the same type can be grouped together

Table 5: Story pattern in the examples.

Story	Review	Pattern
s ₁ s ₂ s ₃	Example 2 Example 5 Example 5	I, A, B, R+, B B, A, B A+, B
S ₄	Example 5	А, В

Scheture: Sequencing of Stories

- Input: Two events (*e*₁, *e*₂)
- Output: $e_1 \rightarrow e_2$, $e_2 \rightarrow e_1$, separate
- Event Relations:
 - Heuristics
 - Three-class classification
 - Word Vectors (Word2Vec, GloVe [Pennington et al., 2014])
 - Universal Sentence Encoder
 - SVM, MLP, biLSTM

 Table 6: Heuristics for event relations.

Event Order	Sentence Structure
$e_1 ightarrow e_2$	e ₁ , before / until / then e ₂ e ₁ [SEP] And then e ₂
$e_2 ightarrow e_1$	e ₁ , after / when / whenever / every time / as soon as e ₂ e ₁ , if / because e ₂
Separate	e ₁ [SEP] Also / Additionally e ₂

Scheture: Collection of Targeted Stories

- Simple Reviews
 - Reviews with one target event
- Simple Stories
 - Stories with one target event
- Collect by pattern matching
- Common patterns in Complex Stories
 - Generalized Sequential Pattern (GSP)

Results: Events and Stories

- Event type classification accuracy: 74.1% (SVM)
- Types of reviews:
 - 17.63%: Without target events
 - 22.44%: Simple Reviews
 - 59.94%: Complex Reviews
- Training for event relation classification:
 - 1005166 event pairs from heuristics (32.4%)
 - Randomly sampled 60 000 pairs (20 000 for each type)
 - 90% for training and 10% for testing
- Event relation classification accuracy: 79.7% (BERT_{base})

Results: Collection of Targeted Stories

- Intention (I), Action (A), Behavior (B), and Reaction (R) events only
- 2 500 580 stories from Complex Reviews:
 - Context only: 269 409 (10.8%)
 - Simple Stories: 1 558 156 (62.3%)
 - Complex Stories: 673 015 (26.9%)

 Table 7: Common story structures.

	Simple Stories		Complex Stories (freq > 1%)				
	Length 1		Length 2		Length 3	l	₋ength 4
В	855 630 (54.9%)	AB	176 661 (26.25%)	BAB	39 291 (5.84%)	ABAB	8 869 (1.32%)
B+	365 361 (23.4%)	BR	85 807 (12.75%)	BRB	19 794 (2.94%)		
R	152 259 (9.77%)	BA	60 310 (8.96%)	ABR	13 030 (1.94%)		
А	88 178 (5.66%)	RB	56 928 (8.46%)	ABA	9 431 (1.40%)		
L	55 613 (3.57%)	AB+	52 817 (7.85%)	BAB+	7 783 (1.16%)		
R+	25 592 (1.64%)	IB	34 629 (5.15%)				
A+	12 747 (0.82%)	B+R	20 414 (3.03%)				
l+	2 776 (0.18%)	BI	16 091 (2.39%)				
		B+A	12 858 (1.91%)				
		AR	12 486 (1.86%)				
		RB+	9 943 (1.48%)				
		A+B	9815 (1.46%)				
		IB+	8 424 (1.25%)				
		RA	7 793 (1.16%)				
		R+B	7 249 (1.08%)				
		BR+	7 075 (1.05%)				

Length 1		Length 2		Length 3		Length 4	
В	629 562 (93.54%)	AB	294 096 (43.70%)	BAB	67 178 (9.98%)	ABAB	14 760 (2.19%)
A	422 417 (62.76%)	BR	161 000 (23.92%)	BRB	34 883 (5.18%)	ABRB	7 162 (1.06%)
R	285 226 (42.38%)	BA	157 842 (23.45%)	ABA	30 222 (4.49%)	BABR	7 025 (1.04%)
B+	193 518 (28.75%)	RB	115 699 (17.19%)	ABR	28 600 (4.25%)	BABA	6 743 (1.00%)
1	117 656 (17.48%)	AB+	85 970 (12.77%)	B+AB	14 836 (2.20%)		
A+	41 255 (6.13%)	IB	59 579 (8.85%)	BAB+	13618 (2.02%)		
R+	37 069 (5.51%)	B+R	44 761 (6.65%)	RBR	13 261 (1.97%)		
		B+A	39 033 (5.80%)	BAR	12 690 (1.89%)		
		BI	37 440 (5.56%)	ARB	10 759 (1.60%)		
		AR	37 371 (5.55%)	BIB	10 595 (1.57%)		
		A+B	28 471 (4.23%)	RAB	10 536 (1.57%)		
		RA	28 092 (4.17%)	BRA	9 424 (1.40%)		
		RB+	21 953 (3.26%)	AB+R	8 068 (1.20%)		
		R+B	16 642 (2.47%)	B+RB	8 050 (1.20%)		
		IA	15670 (2.33%)	RBA	7 719 (1.15%)		
		IB+	14 580 (2.17%)	AB+A	7 429 (1.10%)		
		BR+	14 382 (2.14%)				
		AI	13 530 (2.01%)				
		IR	13 178 (1.96%)				
		BA+	11 381 (1.69%)				
		A+B+	9 182 (1.36%)				
		B+I	8 902 (1.32%)				
		RI	7 525 (1.12%)				

Table 8: Frequent substructures (freq > 1%) in Complex Stories.

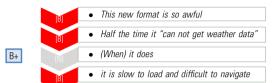








Table 9: Average helpfulness scores of different stories toward different goals (p_s denotes p-value against simple problem stories; p_r denotes p-value against random stories).

Goal	Simple Problem Stories	Random Stories	Pattern	Score	p_s	<i>p</i> _r
Арр	3.578	3.435	A+B+	4.163	0.003	0.000
Problem			C+B+	4.118	0.009	0.000
			B+R+	4.136	0.005	0.000
			I+A+	3.900	-	-
User	1.689	1.825	A+B+	1.596	-	-
Retention			C+B+	1.735	-	-
			B+R+	2.652	0.001	0.005
			I+A+	1.617	-	-
User	3.467	3.275	A+B+	3.125	-	-
Expectation			C+B+	3.039	-	-
			B+R+	2.288	-	-
			I+A+	4.133	-	0.000

- Merits:
 - + Systematic way to search for stories
 - $+ \ \, \text{More event types}$
 - + Event sequencing
- Limitations:
 - Are the targeted event types enough?
 - Is parser-based extraction reliable enough?
 - Are the classifications good enough?



Unexpected Information Access

Example - Without Consent

AirBeam Video Surveillance App

... with this app, i can spy on my family without them knowing it! it's such an awesome app!

Example - Victim is not comfortable

HER Lesbian Dating App

I had someone cyberstalking and harassing me. Multiple attempts in every way shape and form were made to contact app-name to block and ban the stalker's account due to a concern for my well- being ... How convincing?

- Very "This app is high key creepy. When I'm with my dad on his days my mom even mentions how she knew everything I was doing and it even made my dad creeped out. I don't want my mom stalking me."
- So-so "This app is perfect for stalking people."
- Maybe "May work well to spy on the kids by 'accidentally' leaving iPhone in a secret place."

How severe?

- **Very** *"This app has truthfully ruined my teenage years all because my mother now has a way of tracking me down 24/7. I couldn't do the normal teenage things because I was being stalked all day."*
- So-so "My boyfriend sees my location which is bit creepy, but I realize it's nice to track each other for safety."

Conclusion

Conclusion

- We targeted text related to software development
- We investigated:
 - Extracting informative events
 - Extracting informative event pairs
 - Extracting informative stories
- Future work:
 - More reliable extraction from low-quality text
 - Pre-defined event types
 - Deeper understanding of event relations
 - How does story understanding help?



Thank you! Questions?

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URL: https://hguo5.github.io/phddefense/

Appendix

1

References

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